

2021-2022

Art: Two-Dimensional Associate in Arts Degree

Complete the following program of study. (Major # C.520A.AA) Major requirements (24 units minimum).

AA Art Degree is designed to give students basic skills in 2D or 3D composition, an introductory level knowledge of art history and computer digital art familiarity. The primary focus is to prepare students for transfer into four-year art programs. Students completing the computer art program will be prepared for certain entry-level positions in the computer digital field.

Name: _____ Student ID: _____ Date: _____

Course Overview and Selection

Select 12 units from the following:

Course	Course Description	Units	Completed	In Progress	Planned
ART 3	Two-Dimensional Design	3			
ART 7	Beginning Drawing	3			
ART 9	Beginning Painting: Oil and Acrylic	3			
ART 13	Beginning Watercolor Painting	3			
ART 17	Intermediate Drawing	3			
ART 19	Intermediate Painting: Oil and Acrylic	3			
ART 23	Intermediate Watercolor Painting	3			

Complete six units from the following:

Course	Course Description	Units	Completed	In Progress	Planned
ART 2	Art Appreciation	3			
ART 5	Art History 1	3			
ART 6 or ART 6H	Art History 2 <i>or</i> Honors Art History 2	3			
FILM 1	Introduction to Film Studies	3			
PHOTO 1	Basics of Digital Photography	3			

Complete six units from the following:

Course	Course Description	Units	Completed	In Progress	Planned
ART 30A	Illustrator®: Beginning Computer Drawing and Design	3			
ART 30B	Illustrator®: Intermediate Computer Drawing Design	3			
ART 37A	Photoshop®: Digital Visual Art	3			
ART 37B	Photoshop®: Intermediate Digital Visual Art	3			
ART 41	Computerized Multimedia	3			
ART 42	Computer Animation/3D	3			
ART 44	Digital Video Editing	3			

Program Learning Outcome:

1. Apply knowledge of the elements and principles of design to the description and/or production of artwork.
2. Communicate effectively in one or more of the following ways; verbally, written and visually with emphasis on concepts of content and form.
3. Understand the impact of the visual arts in a personal, cultural and global context.
4. Apply knowledge of techniques and media through production and description of artwork.
5. Evaluate and analyze the strengths and weaknesses of an artworks' effectiveness to visually communicate.
6. Solve visual problems

Comments: